



## OBJECTIVES

1. Understand best practices for video self modeling.
2. Access to resources for evidence based research.
3. Learn how to capture, edit and organize videos using iMovies and Picture Scheduler.
4. implement video modeling into your therapy program

## Agenda

Background & Basics  
Case Examples  
Evidence Based Research  
Planning (documentation etc.  
iMovies Tutorial  
Implementation  
Commercial Products  
Resources

## Video Modeling Video Self Modeling Point of View Video Prompting

National Professional Development  
Center on Autism Spectrum Disorders  
<http://autismpdc.fpg.unc.edu/content/video-modeling>

Why VSM?  
• Success and maint

## Video Modeling

Recording someone  
engaged in the target  
behavior

## Video Self Modeling

(VSM) is a form of  
observational learning in which  
videos are manipulated so that  
a person is able to watch  
themselves performing a  
behavior correctly or at an  
advanced level. (Tom Buggey)

## Video Self Modeling

- The subject is the model
- Focus on positive
  - \*Video is edited so that only the best examples of the behavior or task are viewed.
- Expect change

Cindy Nankee

## Point of View

Recording a task from the  
perspective of the learner

## Video Prompting

Recording individual steps within  
a task with the opportunity for the  
learner to practice each step

### What is VSM being used for?

- Social Skills
- Behavioral skills
- Communication
- Motor skills
- Academic skills
- Computer skills
- Activities of daily Living
- Vocational skills

### Who is using VSM?

- Special Educators
- Occupational Therapists
- Speech & Language Pathologists
- Physical Therapists
- Vision & Hearing teachers
- Specially Designed Phy. Ed.
- Vocational Rehab
- Parents & Family
- Paraprofessionals

### Who Benefits from VSM?

- Autism Spectrum Disorder (ASD)
- Developmental Disorders
- ADHD
- Downs Syndrome
- Cognitive Disabilities  
( Define by skill or behavior not diagnosis)

### Why VSM?

- Success and maintenance
- Generalization to other environments
- Easy video capture with cameras and mobile devices
- Cost effective
- Commercial Products

### Prerequisites

- Self recognition (ages 18-24 months)
- Attention span (2-3 minutes)
- Retention or recall
- Motor ability
- Motivation

### Where is VM being used?

### Therapy

Motor skills  
Perceptual skills  
Direction following  
ADLs  
Communication skills  
Gait training

### Ally



### Classroom

Writing skills  
Reading fluency  
Computer training  
Social and behavioral

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## Home

Activities of Daily Living routines  
Dressing  
Hygiene  
Cooking  
Cleaning  
Transitions

## Activities of Daily Living



## Community

Life Skills  
Safety  
Recreation / Leisure  
Job  
Shopping  
Money management

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## Recreation



## Transition

Independent Living  
Vocational Training

## Ally



## Evidence Based Practice

## Evidence Based Practice

National Professional  
Development Center on Autism  
Spectrum Disorder recognizes  
Video Modeling as an evidence  
based practice  
<http://autismpdc.fpg.unc.edu/>  
AIM - Autism Internet Modules  
EBP Briefs - forms, checklist

### Research Plus

The National Professional Development Center on Autism Spectrum Disorder (NPDC) is a national center of excellence for research, practice, and policy on autism spectrum disorders.



Evidence Based Practice  
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EBP Briefs - forms, checklist

• Generalize to other persons and settings

Research  
effective

Case Study  
Learning to  
communicate

### Research

[www.universityofcalifornia.edu/research/](http://www.universityofcalifornia.edu/research/)  
Karen Smith: A compilation of

### Evidence Based Practice

- Research (Randomized - Case Study)
- Professional Judgment (why would it be best for the client)
- Values & Preferences (individuals, families, care provider)
- Capacity (Ability to deliver and deliver as stated in research)

Dr. Patricia Wright

### Research

Research began in the 1970s  
Focused on children on the autism spectrum  
Dr. Tom Buggy  
Albert Bandura  
Peter Dowrick

### Research

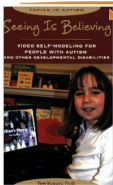
[www.universaltech4learning.com](http://www.universaltech4learning.com)

Karen Stindt: A compilation of research.

<http://www.lyncburg.edu/Documents/GraduateStudies/Journal/E>

### Resource

Tom Buggy Ph.D.  
Seeing Is Believing  
<http://www.utcedu/Faculty/Tom-Buggy/>



### Research

Research indicates that VSM is an effective means for teaching :

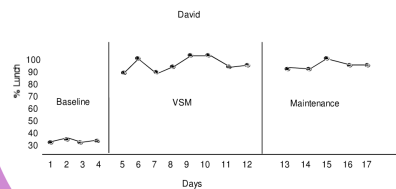
- Behavioral functioning
- Social Communication Skills
- Functional skills
- Academic skills and behaviors

### Research

Research indicates that VSM:

- Skills maintain for months
- Generalize to other persons and setting

### Acquisition and Maintenance Dr. Tom Buggy



### Research Bandura 1997

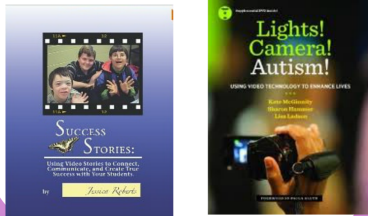
The more similar somebody is to the model he is watching, the more closely that person will pay attention to the model (gender, age, race, ability)  
People are more likely to attempt a skill if they feel confident they can do it.

### Research iPod

The Journal of Positive Behavior Interventions found that teaching autistic students desired behaviors with instructional demonstrations via the iPod, also known as video modeling, improved their ability to move between classrooms without wandering off or hitting each other. The study found the iPod was optimal because video clips could be easily repeated, widely distributed, and watched anywhere.



## Resources



National Professional Development  
Center on Autism Spectrum Disorder

<http://autismpdc.fpg.unc.edu/>

## Planning

Documentation  
Assessment  
Task Analysis  
Tools  
Data Collection  
Sharing

## Documentation

- Department Policy
- Video/Photo Release
- Parent letter
- IEP

<http://www.universaltech4learning.com>

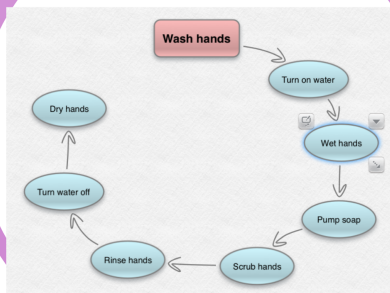
## Assessment

- Determine behavior to change
- Determine replacement behavior

## TASK ANALYSIS

- Skill developmentally appropriate
- Skill within child's ability
- Slightly above function level

## Task Analysis Develop Storyboard or Script



## Data Collection

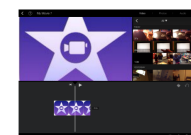
National Professional Development  
Center <http://autismpdc.fpg.unc.edu/>  
Implementation Checklist for Video  
Modeling

Module: Video Modeling

Date	Observer/Initials	Target Skill/Behavior, Comments, and Plans for Next Steps
Date	Observer/Initials	Target Skill/Behavior, Comments, and Plans for Next Steps

## Planning/Tools

iPad  
iMovies



### iMovies 2.0

Create projects

Edit video: crop, split, zoom, freeze, titles, transitions

Edit audio: detach, voice over, crop, split, speed.

Share

### VIDEO CAPTURE

- Imitation
- Role Playing (scripted)
- Peer model (hand and mouth models)
- Point of View
- Feed forward
- Chaining
- Short video clips vs. extended video

### Implementation of Video Playback

- Prior to activity
- Designated time in class schedule
- As frequently as they want to view
- Mobile, on the fly
- Fade out upon goal achievement

### Plan for Progress

- Results may be immediate
- Fade frequency of VSM
- No results after 5 viewings
  - Re-evaluate
  - Break down task

### ACTION ACTIVITY! Story Board Task Analysis

- Select task (ADL routine/motor/language/academic/behavioral)
- Determine behavior to change
- Task analysis /Story board
- Verbal promptss
- Select method: Roll play, imitation, self model, peer model, point of view

### Beyond VSM

- Video modeling is a valuable tool for self improvement
- Staff training
- Motivation tool
- Visual schedule
- Assessment
- Digital Portfolio



### Video Capture

- Take video using the iPad camera, save to camera roll
- Take video directly from iMovies using the iPad camera
- Transfer video from camera to iPad
- Manage video in iTunes

### IMOVIES TUTORIAL

- Load iMovies App to you iPad
- Open iMovies on your iPad
- Click lower left hand corner. Explore
- iMovies App Tutorial:

### Tools for Sharing

Camera roll  
Google Drive  
Apps  
Device-device  
Camera connection kit  
Air Play  
iTunes

### Commercial Products

Conover Company Apps <http://www.conovercompany.com/>

#### Functional Skills System™



Literacy Skills Sampler  
Social Skills Sampler  
Survival Signs  
Life Skills Sampler  
Everyday Social Skills  
Initiating Social Skills  
Money Equivalence

Video  
Scheduler

Social  
Express  
Lite

iCommunicate



### Picture Scheduler

### Video Scheduler

### Social Express Lite

### Model me Kids

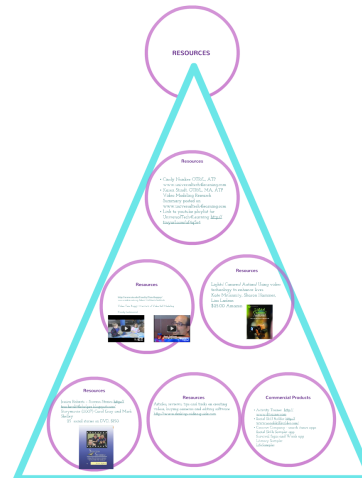
### Communication Apps

Go Talk Now

### iCommunicate

### Choiceworks

# Visual Schedule Planner



## RESOURCES

### Resources

- Cindy Nankke OTR/L, ATP  
www.universaltech4learning.com
- Karen Stindt, OTR/L, MA, ATP  
Video Modeling Research  
Summary posted on  
www.universaltech4learning.com
- Link to youtube playlist for  
UniversalTech4Learning <http://tinyurl.com/af4q5r4>

### Resources

<http://www.utcedu/faculty/TomBuggery/>  
[www.siskinvm.org Siskin Children's Institute](http://www.siskinvm.org/SiskinChildrensInstitute)

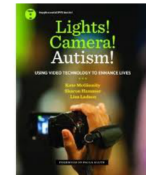
Video: Tom Buggy Overview of Video Self Modeling

Family testimonial:



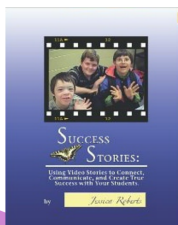
### Resources

Lights! Camera! Autism! Using video technology to enhance lives  
Kate McGinnity, Sharon Hammer, Lisa Ladson  
\$25.00 Amazon



### Resources

Jessica Roberts - Success Stories <http://teacherslittlehelper.blogspot.com/>  
Storymovie (2007) Carol Gray and Mark Shelley  
25 social stories on DVD, \$150.



### Resources

Articles, reviews, tips and tricks on creating videos, buying cameras and editing software  
<http://www.desktop-video-guide.com>

### Commercial Products

- Activity Trainer <http://www.dtttrainer.com>
- Social Skill Builder <http://www.socialskillbuilder.com/>
- Conover Company - search itunes apps  
Social Skills Sampler app  
Survival Signs and Words app  
Literacy Sampler  
LifeSampler